



## HOW TO SEND A MONEY ORDER

- 1 Complete the Money Order Deposit Slip at the bottom by typing or printing in blue or black ink
- 2 Make the money order **payable** to JPay. You can include the Offender name & ID on the “memo” or “used for” line. We recommend using US Postal Money Orders
- 3 Place the money order and the deposit slip in an envelope
- 4 Mail to: JPay, PO Box 278170, Miramar, FL 33027

## Things to know

Write clearly on the form to avoid delays processing the money order  
Do not include any letters or notes with your payment because these will be discarded

Verify that your friend or family member’s name and ID are entered correctly on the Money Order Deposit Form

**Money orders will not be processed without a valid email and mailing address**

There is no fee for sending money through money orders


Visit [JPay.com/LegalAgreementsOut.aspx](http://JPay.com/LegalAgreementsOut.aspx) for Terms & Conditions. A JPay account is not needed to send money orders. Call 800-574-5729 if you need more information or assistance completing this form

## DID YOU KNOW?


Money orders can take days to mail and process?

There's a Better Way. Send money without a money order – and get the funds there the next day!\*

 [www.JPay.com](http://www.JPay.com)  
Sign up for free

 **800-574-5729**  
Toll-free, 24/7

 **JPay Mobile**  
Android and iPhone

 **Cash at MoneyGram**  
(Receive code 5189)

\* Some facilities do not process on holidays and weekends. Delivery timing subject to depositor verification

**ALL FIELDS REQUIRED**



## Money Order Deposit Slip

Mail to: JPay, PO Box 278170, Miramar, FL 33027

**Money Order Amount** – maximum \$999.99

**Offender's ID Number**

**Offender's State**

\$

**Offender's Full Name** (Last, First)

**Institution**

**Your Email**

**Your First Name** (Person Making Payment)

**Your Phone Number** (Person Making Payment)

-   -

**Your Last Name** (Person Making Payment)

**Your Address**

**Your City**

**Your State**

**Your Zip**